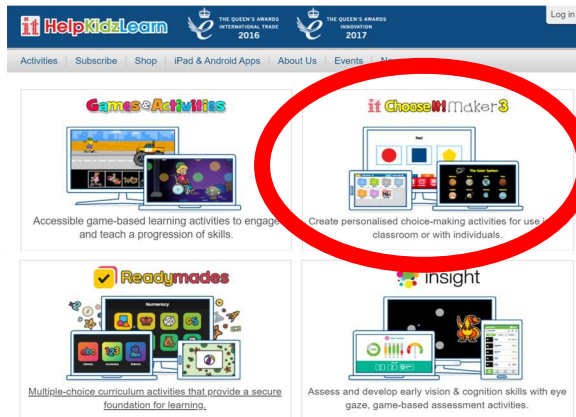
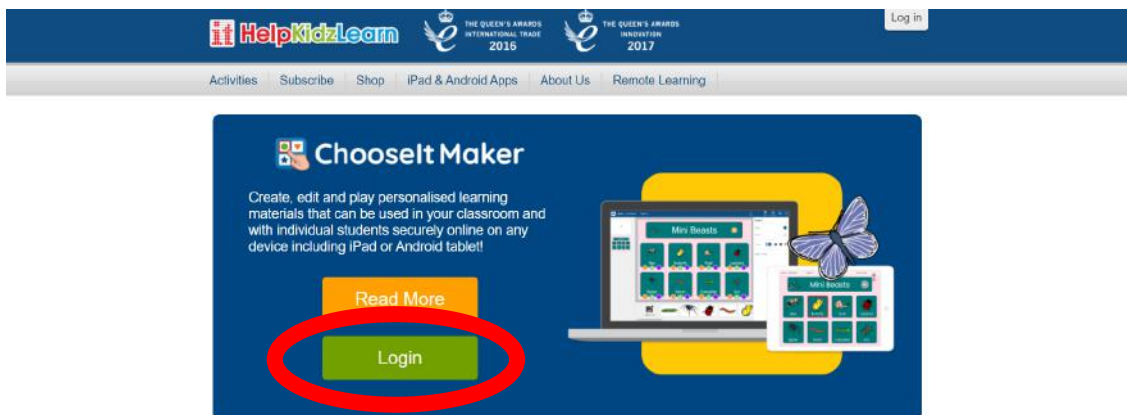


How to create activities in Chooselt! Maker:

1. Go to www.helpkidzlearn.com and click on the Chooselt Maker box.



2. Click the green login button.



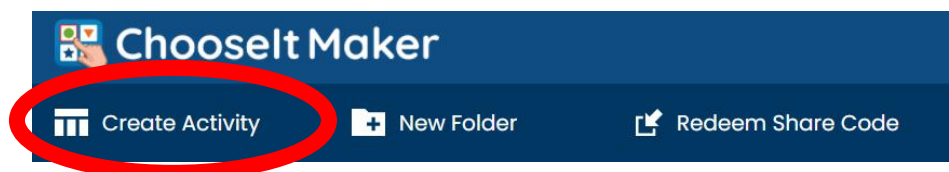
3. Enter the username and password access details. (This is the one that is NOT an email address. The email address is used by the administrator to manage the subscription; the non email address is used to login to Chooselt Maker to play, create, and organize activities).



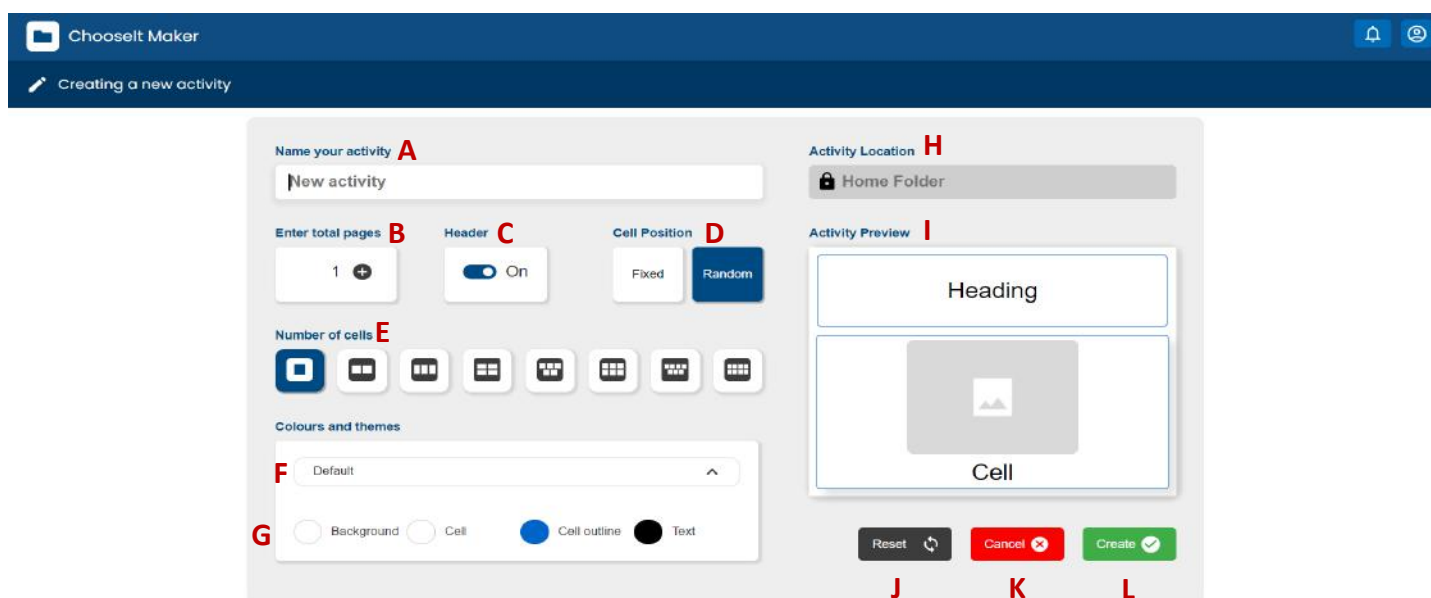
How to create activities in

Chooselt! Maker (continued):

4. In the upper left corner of the home and folder screens, click Create Activity to open the activity editor. The activity editor and creation process are explained in these next steps.



For more information about some of these features, videos are available at <https://www.helpkidzlearn.com/chooseit-maker-update.html>.



See supplemental video: [Activity Creation](#)

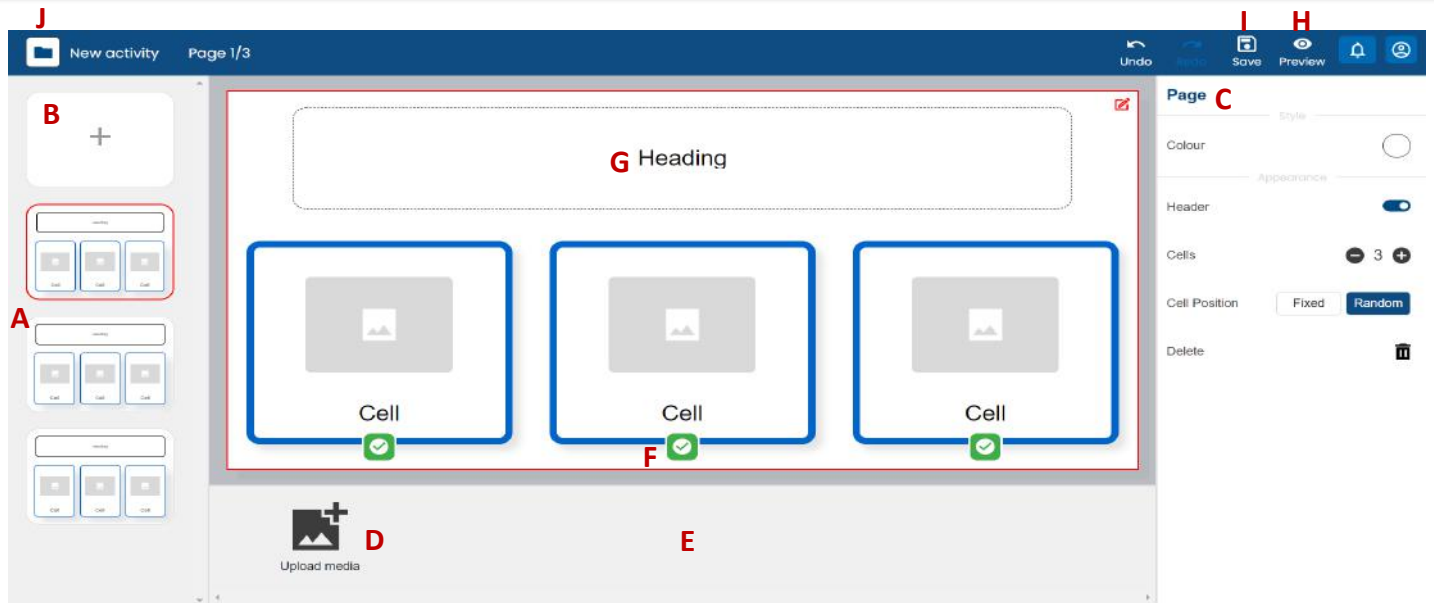
- A.** Give your activity a name. This is how you will identify your activity, so it's a good idea to make it specific.
- B.** Choose the total amount of pages that you want for your activity. You can add and delete pages later in the activity editor.
- C.** Choose if you want a header on or off. A header is the question or prompt that is displayed at the top of each page. If you choose for the header to be off, only the answer choice cell(s) will be displayed. You can change this later for each individual page in the activity editor.

How to create activities in

Chooselt! Maker (continued):

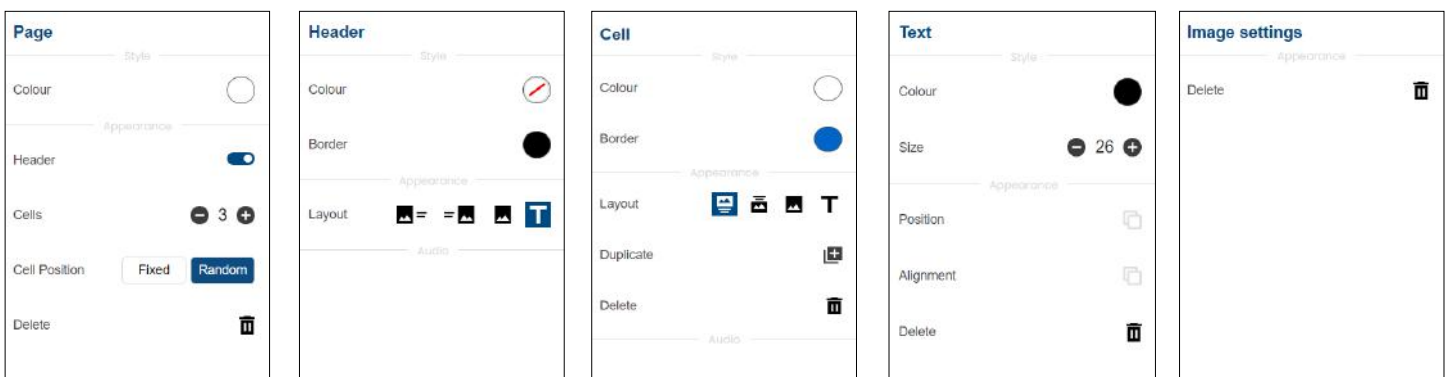
- D.** Select either fixed or random cell positioning. In fixed cell position, the answer choice cells will be presented in the same order that you assign when creating the activity. In random cell position, the answer choice cells will be presented in a random order each time. You can change this later for each individual page in the activity editor.
- E.** Choose the number of answer choice cells you want to display on the pages. You can choose between 1-8 cells. You can change this later for each individual page in the activity editor.
- F.** In the colors and themes section, the activity default is set to white background, white cells, blue cell outline, and black text. You can use the drop-down menu to quickly change the colors to one of Chooselt Makers pre-selected color themes.
- G.** You can change the colors of the background, cell, cell outline, and text by clicking the circle next to each element and selecting a new color from the options that open.
- H.** Use the Activity Location drop down menu to select the folder in which to save your new activity.
- I.** The Activity Preview window allows you to see how the pages of your activity will look in real time as you make changes in the section.
- J.** Press the Reset button to revert all of the options in this section back to default.
- K.** Press the Cancel button to close out of this page and cancel the new activity
- L.** Press the Create button to continue to the activity editor and add content to your activity.

How to create activities in Chooselt! Maker (continued):



See supplemental video: *New Editor*

- A.** The panel on the left-hand side is where you manage your pages. The thumbnails show a live preview of what currently exists on each of those pages. Drag and drop pages within the panel to rearrange the page order. Click a thumbnail to open that page in the editor. A red box around a page thumbnail indicates which page is currently open.
- B.** Click the plus button above the page thumbnails to add additional pages to the activity.
- C.** The edit panel on the right-hand side of the screen allows you to make formatting changes to a page, header, cell, text, or image. Click on an editable item on the screen to open corresponding settings for that item in this panel. The possible edit panel options are as follows:

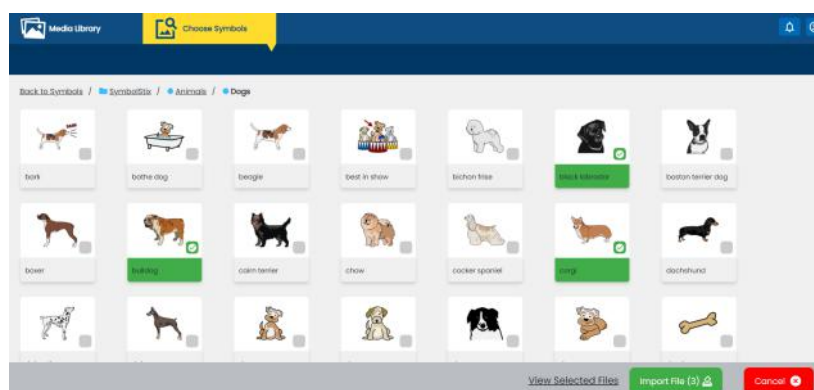


How to create activities in Chooselt! Maker (continued):

See supplemental video: *New Media Library*

- D.** When you click the upload media button, then you will be prompted to upload media from the media library, your computer, or record audio.

Media Library:

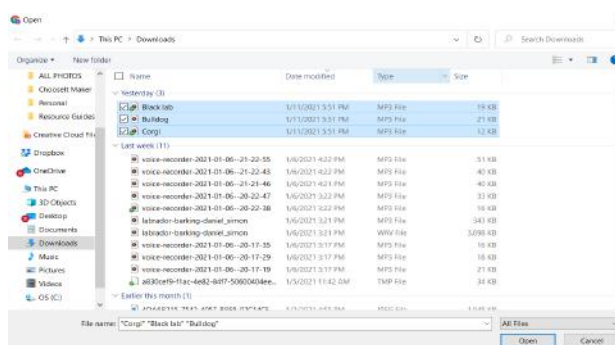


You can use the search bar in the top left corner to search for specific media content.

Alternatively, you can click the different folders to open them and browse media content.

When you click an item, it selects that item to be imported. You can import multiple items at a time, and as you select more items to be added, you can see a tally of the total number of selected items on the green button at the bottom right of the page. Click the green import file button to add the selected files.

Computer Upload:

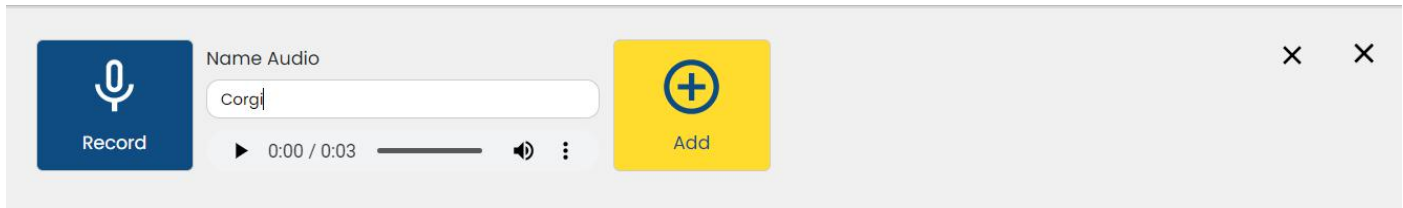


Select saved files from your computer to upload to the activity editor. You can import images as well as .mp3 sound files. Uploaded images will display as images in the media asset bar whereas sound files will display as a green play button and the name of the file (if you're uploading multiple sound files, it can be helpful to give the files identifiable names)

How to create activities in

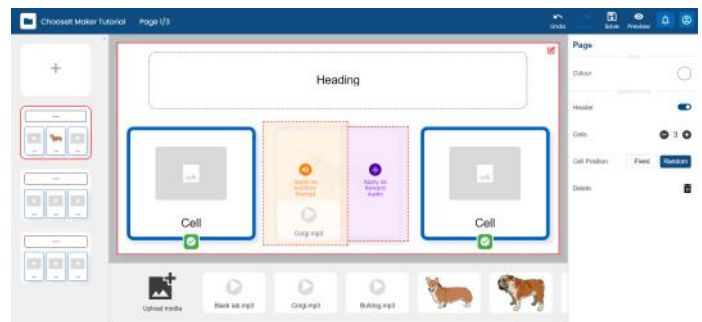
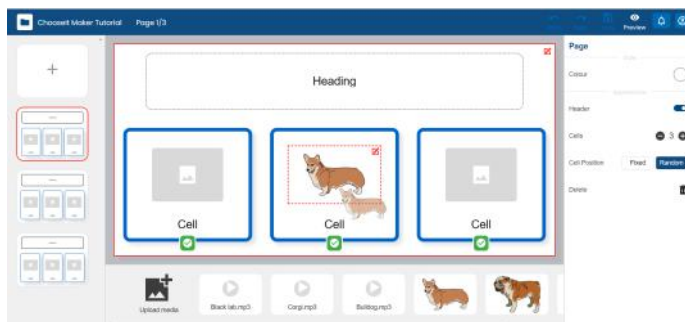
Chooselt! Maker (continued):

Record Audio:



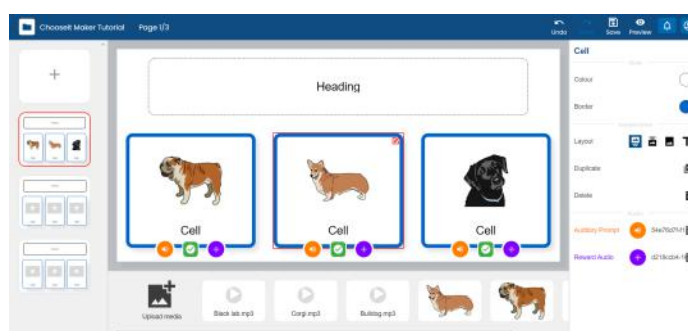
You can record audio directly into Chooselt! Maker using your microphone. Press the record button to begin recording (the first time you may be asked to allow Chooselt! Maker to access your microphone). Press the stop button to end the recording. Afterwards, you can see the time duration of your recording and play it back. You can also give your audio a name, which helps identify it in the media asset bar. If you want to re-record your audio, press the record button again and repeat the process. When you are satisfied with your recording, press the add button and the recording will display in the media asset bar as a sound clip.

- E.** The asset bar for media is where all of your uploaded images and sounds are stored. Images and sound can be added to answer choice cells and the header. To add an image to a page, drag and drop the image into the desired cell. To add a sound to a page, drag and drop the sound clip into the desired cell. When you drag a sound clip over a cell, you have to option to apply as an auditory prompt or apply as reward audio. An auditory prompt will play when the student scrolls over the cell or scans it using a switch. A reward audio will play after the student selects that answer choice. If you do not add specific reward audio, a default sound will play as a reward. When sound clips are added to a cell, corresponding icons will display at the bottom of the cell and in the edit panel on the right (C) when that cell is selected. You can click these icons to preview the audio.



How to create activities in Chooselt! Maker (continued):

- F.** The check mark at the bottom of each cell indicates whether or not that cell can be accepted as a correct answer. By default, all cells are marked as correct. Click the green check mark to deselect it, making it an incorrect answer choice. If a student selects an incorrect cell, nothing happens and the student must try again.



- G.** Change the text by clicking the existing text and replacing it with your desired text. If you would like no text in the cell, you must delete the word "cell".
- H.** Click the preview button in the top right corner to see what the selected page will look like when played by a student.
- I.** Click the save button in the top right corner to save your activity at any point throughout the creation process. The activity is also automatically saved throughout the creation process.
- J.** Once your activity is complete, click the folder icon in the top left corner to exit the activity editor and return to the home folder screen. You will see your new activity in the folder that you assigned it to.

How to create activities in

Chooselt! Maker (continued):

5. To end a session, click the icon of the person in the top right of the screen, then click sign out. (Remembering to sign out will help avoid problems with logging in due to too many seats in use).



Coming Soon:

As development continues, new features are being added to Chooselt Maker., based on requests from customers. The following features are coming soon:

-Text to Speech

-Creating on an iPad